Senior Product Designer with 5 years of experience transforming complex systems into intuitive solutions. Skilled in interaction and visual design, driving strategic decisions with stakeholders to achieve outcomes.

#### **EXPERIENCE**

## Senior Product Designer | Ascension Healthcare

January 2023 - Present

- Led the end-to-end design of appointment scheduling system increasing online bookings by 35%.
- Designed complex scheduling flows, user journeys, and information architecture frameworks, delivering high-fidelity prototypes across desktop, mobile web, and native apps.
- · Collaborated with product managers, engineers and stakeholders to define, iterate and implement new scheduling features, improving usability and reducing drop-off rates by 18%.
- Conducted user research and usability testing to inform design decisions.
- Maintained a scalable design system, ensuring consistency and accessibility across all products.
- Presented design ideas and prototypes to senior leadership, securing approval for key initiatives.
- Led design workshops to align on design goals, balancing user needs and business objectives.
- Mentored junior designers, providing guidance on best practices and career growth.

# UX Designer II | eBay

June 2022 - October 2022

- Designed the Reserves risk control system to hold seller funds for refunds and disputes, protecting eBay from financial losses caused by large B2C sellers.
- Designed detailed workflows for reserved funds and money movement across seller accounts.
- Collaborated with product, legal, finance, and content teams to create compliant design solutions.
- Designed journey maps, wireframes, and prototypes for primary use cases and edge cases.
- Contributed to eBay's design system, ensuring consistency and scalability across products.

### **UX/UI Designer | Stone Table**

October 2021 - June 2022

- Redesigned web experiences for products like MoneyMade and Edly.
- Worked closely with engineering, product, and business teams to create practical design solutions.
- Owned design problems from end to end, from initial concept through shipping.
- Designed interactions, wireframes and prototypes for new features using Figma.

# UX Designer | MyTyde

February 2020 - October 2021

- Led the mobile app redesign, improving user experience through research and competitive analysis.
- Designed features like groups, event creation, and messaging, driving user engagement and retention.
- Contributed to the design system by adding new components and updating existing patterns.
- Delivered design solutions in an Agile environment, refining the user experience based on feedback.

## SKILLS

Software: Figma, Sketch, Jira, Asana, Adobe XD, Miro, HTML/CSS, Google Suite

Design: Prototyping, Wireframing, Visual Design, Design Systems, User Research, Competitive Analysis

#### **EDUCATION**

**UX Design Certificate** | Treehouse Techdegree

February 2020

B. A. Communications and Sociology | University of Washington